DEPARTMENT 84
4-H CLUB EXHIBITS

GENERAL RULES

1. All exhibitors must comply with Building Rules and Regulations.
2. Each club exhibit will be judged with the Danish System.
3. Exhibits must be entered under Club name with premiums paid to the Club.
4. Drop off days and times:
   - **Club Booths:** Monday, August 10 from 6–8pm
   - **Club Banners:** Monday August 10 from 6–8pm
   - **Club Books:** Monday August 10 from 6–8pm OR Wednesday August 12 from 4:30–7:30pm
5. No registered or trademarked items, brands, or names may be used in club entries.

DIVISION 1: CLUB BOOKS

- Co-chairperson: Kathy Fumagalli, katfumi@gmail.com
- Co-chairperson: Kara Durbin, kek830@gmail.com

PREMIUMS

1st	2nd	3rd
$10	7.50	6.50

RULES

1. The book must show or explain the Club's participation in the area entered.
2. 4-H Members are responsible for the content of the book. Adults may assist but may not assume total responsibility.
3. Due to privacy concerns, Secretary's Books and Treasurer's Books will no longer be publicly displayed. After judging, a list will be openly posted with club names and ribbons earned. Books will be given to the extension agent for safekeeping and their return to clubs. Other club books, such as club history and community service books, will be displayed unless the club indicates "Do Not Display" on the Fair tag.
4. There will be up to three champion ribbons and up to three reserve champion ribbons awarded: one to the most outstanding Secretary's Book, Treasurer's Book, and Other book.

CLASSES

1. Club secretary's book, 2024
2. Club treasurer's book, 2024
3. Club history, 2024
4. Community service, 2024
5. Conservation, health, or safety project, 2024

DIVISION 2: BOOTH EXHIBITS

- Co-chairperson: Kathy Fumagalli, katfumi@gmail.com
- Co-chairperson: Kara Durbin, kek830@gmail.com

PREMIUMS

1st	2nd	3rd
$40	35	30

RULES

1. All champion booths or highest scoring booths of the new state fair size requirements are expected to be taken by the club to the State Fair. Club members are responsible for compliance with all State Fair rules. See State Fair book for details.
2. There will be two classes for booths: "State Fair Themed" and "Open Themed". Wording for the State Fair themed booths must match the State theme exactly. PLEASE REFER TO THE STATE FAIR WEBSITE FOR WORDING: http://www.marylandstatefair.com/exhibitors/4hffa. Open themed booths may feature any theme promoting 4-H.
3. Each booth will receive a 1st (Excellent), 2nd (Very Good), or 3rd (Good) place ribbon and premium. One booth in each class will receive a Champion ribbon and one booth in each class will receive a Reserve Champion ribbon.
4. 4-H members are responsible for assembling the booth. Adults may assist but may not assume total responsibility. Booths are to be assembled and in place by 8pm on the night of drop off.
5. Exterior booth dimensions must be 36"W x 30"D x 16"H. All booths are eligible for Champion/Reserve Champion Awards.
6. Contents of the booth must not be taller than the side in which they are placed.
7. Booths must display the club name, the official 4-H clover emblem, and the affirmative action statement: "University programs, activities, and facilities are available to all without regard to race, color, sex, gender identity or expression, sexual orientation, marital status, age, national origin, political affiliation, physical or mental disability, religion, protected veteran status, genetic information, personal appearance, or any other legally protected class."

BASIS FOR JUDGING

- General Appearance—10%
- Appeal Power—40%
- Message—40%
- Workmanship—10%

CLASSES

1. State Fair themed booth
2. Open themed booth

DIVISION 3: BANNER EXHIBITS

- Co-chairperson: Kathy Fumagalli, katfumi@gmail.com
- Co-chairperson: Kara Durbin, kek830@gmail.com

PREMIUMS

1st	2nd	3rd
$20	15	12

REMINDER ABOUT BANNER DROP OFFS

See General Rules #4. Banners are no longer accepted on Wednesday. Drop off is Monday, August 10 from 6–8pm.

RULES

1. There will be two classes for banners. "State Fair Themed" and "Open Themed". Wording for the State Fair themed banners must match the State theme exactly. PLEASE REFER TO THE STATE FAIR WEBSITE FOR WORDING: http://www.marylandstatefair.com/exhibitors/4hffa. Open themed booths may feature any theme promoting 4-H.
2. Banners must be new each year and constructed since the previous fair.

3. Each banner will receive a 1st (Excellent), 2nd (Very Good), or 3rd (Good) place ribbon and premium. One banner in each class will receive a Champion ribbon and one banner in each class will receive a Reserve Champion ribbon.
4. 4-H members are responsible for assembling the banner. Adults may assist but may not assume total responsibility. Banners are to be assembled and in place by 8pm on the night of drop off.
5. Banners must be at least 12 square feet.
6. Banners may be constructed of any type of durable material with any type of application. Design should only be on one side.
7. A dowel, curtain rod, plastic pipe or other such rod must be included with the entry.
8. Note: New State Fair rules require that clubs SELF-ENTER banners prior to the fair. The entry process for banners will no longer be handled by the County Extension Office. There are also very specific state rules. Club leaders and members must read the State Fair book carefully for information and compliance.

BASIS FOR JUDGING
- General Appearance—10%
- Appeal Power—40%
- Message—40%
- Workmanship—10%

CLASSES
1. State Fair themed club banner
2. Open themed club banner

DEPARTMENT 85
4-H AND FAIR PROMOTIONS

4-H PARADE
University of Maryland Extension Office, 301-590-9638

FAIR ROYALTY
Bree Barrick, 240-994-4653
Barbara Ryba, 301-672-3435

4-H CAKE AUCTION
Catherine Savage, 301-226-7957
Chandini Montgomery, 301-226-7956

Sunday, August 16
- Parade, 5pm
- King and Queen Coronation (following Parade) at the Racing Park Stage
- Cake Auction (approximately 6:30pm) in the Cattle Show Pavilion

4-H PARADE
The 4-H Equestrian Drill Team will be judged at a time to be determined. Float units will be judged at 3:15pm in the Cattle Show Pavilion. Walking units will be judged at approximately 4:15pm on the lawn between the Heritage Building and KidZone. Parade starts at 5pm.

PARADE THEME
The Star Spangled Barnyard

ARRANGING EARLY ARRIVAL OF FLOATS
Chuck Schuster, cfs@umd.edu, 410-596-2159

PREMIUMS

	1st	2nd	3rd
Class 1:	$200	160	120
Class 2:	$100	80	60
Class 3:	Ribbon and $50		

BASIS FOR JUDGING
- General Appearance—10%
- Appeal Power—40%
- Message—40%
- Workmanship—10%

SPECIAL AWARDS
1. **Rippeon Equipment Company** offers a trophy to the Champion Countywide Float.
2. **Charles T. Jamison Jr.** offers a trophy to the Champion Community Float.
3. **Donald and Jeannie Raines** offer an award to the Champion Special Unit.

PARADE RULES
1. Each float or special unit must send to the 4-H Office by June 30 a narrative script, not to exceed 40 words, and a float entry form. The float should not need to be explained by a script.
2. Floats may be assembled on wagon, truck, pickup, or van, Parade float decks or platforms cannot be any higher than 42" above the ground when the trailer or truck is on level ground.
3. The float width must not exceed 10'. The Club name must appear on both sides of the float. The name of the Club is required to appear on the trailer as well.
4. Float wagons may not be any bigger than 8'x18', with a wheel on each corner pulled using a pin or a ball diameter of 2 1/8" or smaller. No pintle hooks.
5. A Club may enter only one unit.
6. Floats for competition must be assembled by registered 4-H Club members on the Fairgrounds. Wagons and trucks may be parked in the Cattle Show Pavilion beginning Sunday morning at 9am for construction work. All work must be completed by 3pm. The wagons and trucks must be removed from the grounds by Monday at 12noon.
7. Floats and walking units should reflect the 2026 theme.
8. Judging will be done on the Danish System and awards made as indicated below.
9. Award recipients must report to the PEPCO Community Stage at Racing Park as soon as the parade ends for ribbon presentations.

CLASSES
1. Float, Float/Walking, and Equestrian Units
2. Walking Units
3. Clover Units